

Area of learning	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic Title	It's good to be me!	Houses and Homes (Home!)	Day and Night The Weather	Growing	Creatures great and small	Journeys
PSED Personal, Social and Emotional Development	Relationships: Sense of Identity  Special People. Separates from carer with support. Being a good friend. Taking turns. Being polite. Beginning to accept feelings of others - focus on play and turn taking. Establish & co-operate new rules, routines and boundaries.	Living in the wider world: More about me.  Special Moments. What makes me special. What makes my family special. How do special people care for each other. Personal events from the past. Special Occasions. My family and celebrations that are important to them. People who help us. Stay safe including stranger danger.	Health and Wellbeing: Looking after myself.  My feelings Happy, sad, angry. Importance of sleep and routine. Tooth brushing. Hand hygiene. How to manage basic hygiene.	Health and Wellbeing: Feelings, Health and Hygiene  My body Foods that are good for me. Talk about foods that grow from the ground or from a tree, what is a healthy diet? How to stay healthy (physically and emotionally). Happy, sad, angry, scared.	Living in the wider world: My community  Actions have consequences Self-worth and worth of others. Caring and sharing. Sensitivity to others. Empathy. Being helpful. Sense of responsibility. Co-operation. Happy, sad, angry, scared.	Relationships: My feelings  Identify a range of feelings, including words to describe them and strategies for managing them. Fair/ unfair. Awareness of self and uniqueness. Improved confidence. Self-identity. Likes and dislikes. Preferences. Kind and unkind behaviours.
Physical Development Moving & Handling Health & Self Care	Fundamental Movement Skills Run and stop with some control. Games Throw and roll a variety of beanbags and balls to space. Stop a beanbag or large ball sent to them using hands.  Identifying key parts of the body and learning what they are used for. Hand-washing / toileting needs and routines. Take off and hang up coat Support with zip/buttons. Try new foods at snack-time.	Fundamental Movement Skills Throwing larger balls and beanbags into a space. Games Run and stop when instructed. Move around showing limited awareness of others.  Mark making, malleable and messy play. Painting. Hand dominance. Supervised tooth brushing.  Use large- muscle movements to wave flags and streamers, paint and make marks.	Fundamental Movement Skills Explore skipping as a travelling action. Games Drop and catch with two hands. Move a ball with feet. Kick larger balls to space. Body Management. Create shapes showing a basic level of stillness using different parts of their bodies. Begin to take weight on different body parts.  Continue to develop their movement, balancing, riding and ball skills.	Fundamental Movement Skills Jump and hop with bent knees. Games Attempt to stop a large ball sent to them using feet. Hit a ball with hands. Make simple decisions in response to a situation. Body Management. Begin to take weight on different body parts. Show shapes and actions that stretch their bodies.  Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks.	Fundamental Movement Skills Balance whilst stationary and the move. Games Continuation of previously taught skills. Dance Copy basic body actions and rhythms. Choose and use travelling actions, shapes and balances. Travel in different pathways using space around them. Be increasingly independent as they get dressed and undressed, for example, putting coats on and doing up zips.	Fundamental Movement Skills Change direction at a slow pace. Explore moving different body parts together. Games Continuation of previously taught skills. Outdoor adventurous activities. Follow simple instructions. Share their ideas with others. Follow a path.  Independently opening straws and juice at lunch / snack time Independently trying to cut own food and clearing own tray at lunchtime.



(Please contact EYFS Lead, Mrs Jenni Area of learning	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic Title	Adventurers & explorers	Celebrations Harvest,	Winter	Pirates & Growing	Superheroes & Minibeasts	Animals
Topic ride	Adventurers & explorers	Bonfire, Christmas.	winter	rnates & Growing	Superneroes & Willibeasts	Animais
Literacy	Reading	Reading	Reading	Reading	Reading	Reading
Reading & Comprehension	The children will explore a variety of stories, rhymes, poems, non-fiction and	The children will extend their vocabulary exploring unfamiliar words and	The children will become familiar with and grow to love a variety books, songs	Children will hear correct pronunciations modelled to them by teachers and	Children will engage in back-and-forth interactions with adults.	Children will explore 'I wonder' questions to encourage and promote thinking and challenges.
	fiction.	concepts and gaining an	and rhymes.	staff members.	The children will explore a	Begin to understand how and why
Communication and Language	Sharing books throughout the session and during our	understanding of what they mean through stories	Enjoy and listen to rhyming and rhythmic activities.	The children will become familiar with and grow to	variety of different genres of fiction.	questions, infer characters feelings using pictures and own experiences
Ongoing focus on building skills & vocabulary	daily story time. The children will learn to develop their listening and attention during story time. Children will learn to focus on the story and speaker. The children will begin to learn new vocabulary that is explored through a variety of texts. The children will be offered a language rich environment in which adults talk with children throughout the day. The children will share poetry and songs repeatedly.	and other activities. Children will be encouraged to talk about what is happening and give their own ideas. Children will be offered lots of interesting things to investigate, encouraging them to ask questions. The children will become familiar with and grow to love a variety books, songs and rhymes. Recognise familiar words and signs such as own name and advertising logos.	Show awareness of rhyme and alliteration. Recognise rhyme in spoken words. Continue a rhyming string. The children will engage in a variety of story retelling activities to help children retell, invent and tell their own rhymes, songs and stories.	love a variety books, songs and rhymes. Children re-enact stories with adults through role play, puppets. The children will share poetry and songs repeatedly.	The children will explore, events and characters. Children will be encouraged to use 'thinking time' before responding. Begin to hear and say the initial sounds in words. The children will share poetry and songs repeatedly.	,
	Vocabulary and Language Development Model new language consistently and repetitively. Introduce Bump into Words.	Vocabulary and Language Development Model new language consistently and repetitively The children will share poetry and songs Introduce Bump into	Vocabulary and Language Development Provide children with extensive opportunities to use and embed new words in a range of contexts. Develop Bump into Words.	Vocabulary and Language Development Provide children with extensive opportunities to use and embed new words in a range of contexts. Develop Bump into Words.	Vocabulary and Language Development Develop Bump into Words. Build up vocabulary that reflects the breadth of their experiences.	Model new language consistently and repetitively.



#### SEE EYFS LEAD, MRS JENNINGS FOR CORE TEXTS

#### **Eaves Primary School- Early Years Foundation Stage Curriculum Map - Nursery 2022-2023- SUMMARY DOCUMENT**

(Please contact EYFS Lead, Mrs Jennings for extended curriculum map and associated documentation)

Area of learning	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic Title	Adventurers & explorers	Celebrations Harvest, Bonfire, Christmas.	Winter	Pirates & Growing	Superheroes & Minibeasts	Animals
Listening and Phonics	Environmental sounds	Instrumental sounds	Body percussion	Rhythm and rhyme	Voice sounds	Oral blending and segmenting
					Explore different mouth	Understand 'sound talk' words that
Ongoing focus on building skills &	Listen to and identify	Identify and name the	Perform a song with	Copy and keep a simple	movements and sounds.	are segmented like c-oa-t.
vocabulary	outdoor sounds.	instruments being played.	actions.	beat.	Copy different voice	Sound out and clap cvc words from
	Listen to and identify	Remember and repeat a	Perform an action to	Join in and copy breaking	sounds and mouth	the set of letters masdt and then
	indoor sounds.	rhythm.	match a musical	words into syllables with a	movements.	further set 1 sounds (RWI). Identify
	Use drumsticks (stroke,	Discriminate and copy loud	instrument.	beat.	Recognise different voice	objects with three phonemes from
	beat, tap) to make	and quiet sounds.	Perform actions increasing	Play with rhyme.	sounds.	'sound talk' like f-i-sh.
	different sounds.	Perform a short	and decreasing my speed	Make up their own		Blend 2 or 3 phonemes from 'sound
	Use my voice to sing at	instrumental piece for	as necessary.	rhyming words.	Oral blending and	talk' to make a word.
	different volumes.	others.	Copy a body sound.	Complete sentences with	segmenting	Identify the initial sounds of words.
	Start to identify and name	Build awareness of how to	Copy a sequence of body	their own rhymes orally.		Build awareness that words can be
	sounds.	use instruments to make	sounds.	Break words down into	Understand 'sound talk'	broken up into sounds.
	Talk about environmental	sounds.	Explore the sounds their	syllables with a beat.	words that are segmented	Choose the correct object when
	sounds, describing and	Start to identify the sounds	bodies can make.	Create their own beat.	like c-oa-t.	hearing the word broken into single
	comparing them.	of familiar instruments,	Join in and copy actions of	RWI programme- set 1	Sound out and clap cvc	sounds.
		naming them.	familiar songs.	sounds.	words from the set of	RWI programme- set 1 sounds.
			Join in and copy body		letters masdt and then	
			percussion patterns and	Alliteration	further set 1 sounds (RWI).	
			sequences.	Suggest a person who has	Identify objects with three	
				a name beginning with a	phonemes from 'sound	
			Rhythm and rhyme	given letter.	talk' like f-i-sh.	
			Join in with repetitive story	Suggest an object that	Blend 2 or 3 phonemes	
			phrases.	begins with the same	from 'sound talk' to make	
			Perform actions to a	sound as a name.	a word.	
			nursery rhyme.	Suggest non-words that	Identify the initial sounds	
			Move in time to the beat	begin with the same	of words.	
			fast, slow, skipping	sound.	Build awareness that	
			marching.	Sort objects that begin	words can be broken up	
			Join in with songs and	with the same sound.	into sounds.	
			rhymes.	Explore initial sounds of	Choose the correct object	
			Recognise familiar rhythms	words.	when hearing the word	
			and rhymes.	Select objects with a given	broken into single sounds.	
			·	initial sound from a choice		



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ſ		Recognise that words	of two. Identify initial	RWI programme- set 1	
		rhyme.	sounds of words.	sounds.	
			Match to objects with the		
			same initial sound. Play		
			with alliteration.		



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Topic Title	Adventurers & explorers	Celebrations Harvest, Bonfire, Christmas.	Winter	Pirates & Growing	Superheroes & Minibeasts	Animals
Literacy	Write Dance – Encouraging	Write Dance – Encouraging	Write Dance – Encouraging	Write Dance – Encouraging	Write Dance – Encouraging	Write Dance – Encouraging large
Writing	large muscle co-ordination throughout the whole body.	large muscle co-ordination throughout the whole body.	large muscle co-ordination throughout the whole body.	large muscle co-ordination throughout the whole body.	large muscle co-ordination throughout the whole body.	muscle co-ordination throughout the whole body. Funky Fingers and finger gym
Communication and Language	Funky Fingers and finger gym activities and	Funky Fingers and finger gym activities and	Funky Fingers and finger gym activities and	Funky Fingers and finger gym activities and	Funky Fingers and finger gym activities and	activities and exercises to strengthen finger and hand muscles.
Ongoing focus on building skills & vocabulary	exercises to strengthen finger and hand muscles. Outdoor play activities to develop gross motor skillsclimbing, hanging, swinging, riding, parachute games.  Messy play. Use different writing tools—on paper, small wipe boards, chalk board, pavement, cardboard. Children to have opportunities to make marks, to manipulate a range of different implements on a large and small scale.	exercises to strengthen finger and hand muscles. Use a variety of materials to explore and create marks: pencils, pens, crayons, chalks, paints. Provide opportunities for children to mark make through a range of self-initiated & child led interests. Outdoor play activities to develop gross motor skills-Climbing, hanging, swinging, riding, parachute games. Messy play to focus on fine motor and gross motor skills. Use different writing tools — on paper, small wipe boards, chalk board, pavement, cardboard — which material works best for what purpose? Cards and letters home. Christmas lists.	exercises to strengthen finger and hand muscles. Provide writing opportunities within the role play and small world play based on self-initiated & child led interests. Outdoor play activities to develop gross motor skills-Climbing, hanging, swinging, riding, parachute games. Messy play to focus on fine motor and gross motor skills. Scribing marks and graphemes on different surfaces and in different textures. Observational mark making linked to seasonal change. Observational lists. Scribing marks and graphemes on different surfaces and in different textures.	exercises to strengthen finger and hand muscles. Provide writing opportunities within the role play and small world play based on self-initiated & child led interests. Use apps on tablets to mix colour and make marks. Use photographs and videos for children to tell their own stories. Instructional mark marking. Labelling.	exercises to strengthen finger and hand muscles. Provide writing opportunities within the role play and small world play based on self-initiated & child led interests. Informational writing.	Provide writing opportunities within the role play and small world play based on self-initiated & child led interests. Postcards. Encourage children to write letters accurately.



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Topic Title	Adventurers & explorers	Celebrations Harvest, Bonfire, Christmas.	Winter	Pirates & Growing	Superheroes & Minibeasts	Animals
Mathematics	Take part in finger rhymes	One	Three	Four	Five	Five
Number & Shape, Space and	with numbers. React to	Subitise	Subitise three	Subitise four	Subitise five	Subitise five
Measures	changes of amount in a	Recognise 1	Cardinality, Ordinality and	Cardinality, Ordinality and	Cardinality, Ordinality and	Cardinality, Ordinality and Countir
	group of up to three items.	Showing 1 in different	Counting	Counting	Counting	Ordinality of 5
	Count in everyday	representations	Ordinality of 3	Ordinality of 4 Count four	Ordinality of 5	Count five (object)
	situations to take or give	Cardinality, Ordinality and	Count three (object)	(object)	Count five (object)	Composition
	1,2, or 3 objects from a	Counting	Composition	Composition	Composition	Say what it is and what it is not
	group.	Count one (object)	Say what it is and what it is	Say what it is and what it is	Say what it is and what it is	Composition of 5.
	Matching and sorting	Composition	not	not	not	Comparison
	(colour, type, size,	Say what one is not.	Composition of 3.	Composition of 4.	Composition of 5.	Compare sets just by looking.
	category, shape)		Comparison	Comparison	Comparison	
	Compare sizes and weights	Choose items based on	Compare sets just by	Compare sets just by	Compare sets just by	Understand position through work
	using gesture and	their shape which are	looking.	looking.	looking.	alone. Discuss and describe routes
	language.	appropriate for the child's	Link to traditional tales			and locations using words such as
		purpose.		In meaningful contexts,	Talk about and identify the	front of and behind.
			Extend and create ABAB	find the longer or shorter	patterns around them.	In meaningful contexts, find more
		Two	patterns.	of two items.		less full of two items.
		Subitise two.	Notice and correct an error		In meaningful contexts,	Develop 1:1 correspondence,
		Cardinality, Ordinality and	in a repeating pattern.	Take part in finger rhymes	find heavier or lighter of	including by co-ordinating
		Counting	Begin to describe a	with numbers.	two items.	movement and counting (up to 5)
		Ordinality of 2	sequence of events, real			
		Count two (object)	or fictional, using words		Take part in finger rhymes	
		Composition	such as 'first', 'then'		with numbers.	
		Comparison	Take part in finger rhymes			
		Compare sets just by	with numbers.			
		looking.				
		Take part in finger rhymes				
		with numbers.				



Eaves Primary School- Ear (Please contact EYFS Lead, Mrs Jenning	- <del>-</del>			023- SUMMARY DO	CUMENT	
Area of learning	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic Title	Adventurers & explorers	Celebrations Harvest, Bonfire, Christmas.	Winter	Pirates & Growing	Superheroes & Minibeasts	Animals
Understanding the World	Humans	Living Things and their	Materials, including	Plants	Animals excluding	Forces
The Natural World / Science	Opportunities to learn about the life cycles of humans. Opportunities to learn about how to take care of themselves. Opportunities to learn about their senses.	Habitats Identifying natural objects and things left by humans. Gathering natural objects from nature walks to include in a collection for the nature table e.g. stones, leaves, seeds, conkers, pinecones, acorns, twigs, bark, shells, feathers. Encourage children to ask questions about the surrounding natural environment and the natural objects in the collection.	changing materials Opportunities to explore a range of materials in a sensory way especially through touch. Opportunities to shape and join materials. Opportunities to change materials.  Light Switching light sources on and off. Comparing the brightness of light sources. Using different light sources in dark dens with reflective and fluorescent stickers. Opportunities to shine light on or through different materials.	Visiting a garden centre. Gathering seeds from the surrounding natural environment. Gathering seeds from fruit. Observing collections of seeds and bulbs using a magnifying glass or an app on a tablet. Drawing seeds and bulbs. Planting and caring for seeds and bulbs. The children will explore growth and decay over time linked to plants in the garden.	Humans Caring for eggs and the young animals that emerge, such as chicks, caterpillars, frogs. Sharing books with information about animal life cycles (fiction and nonfiction). Looking at and matching pictures of animals and their young. The children will identify a variety of minibeasts that live in the garden. They will use of all their senses in hands on exploration of natural materials and animals.	Pushing floating objects under water.  Exploring magnets of different shapes and sizes.  Opportunities to explore how things work.  Opportunities to explore how objects/materials are affected by forces.

person that change from person to person.



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Topic Title	Adventurers & explorers	Celebrations Harvest, Bonfire, Christmas.	Winter	Pirates & Growing	Superheroes & Minibeasts	Animals
Understanding the World	Special People	Special People and Special	Celebrations	New Life	Stories	Special Places
People, Culture & Communities	What makes people	Times	How do people celebrate?			
(including RE)	special?			The children will explore	What can we learn from	What makes a place special?
		The children will spend	The children will explore	the Christian Celebration	stories?	
	Link to own immediate	time talking about family	pertinent traditions to the	of Easter- looking at		Homes
	experiences.	celebrations.	children and their families.	tradition and significance.	Explore some familiar	Places of worship
	The children will learn to	Children will talk about			cultural stories that link to	Community
	make connections	photos and memories.	Chinese New Year	Significant People and	different experiences and	Schools
	between the features of	Who helps us within our	Celebrations and	Mother's Day.	faiths that are significant	
	their families and other	community- consider	traditions.		to the children.	Discuss meaning for individuals and
	families.	impact.				groups of people.
	The children will begin to	Diwali 25 <sup>th</sup> October 2022.	The children will be able to		Significant People and	Discuss the key features of different
	notice differences	The Christmas Story.	talk about the customs and		Father's Day.	places and their significance.
	between people.	Celebrating Jesus birth	their importance.			
	The children will continue	(Concept celebrating				
	to develop positive	birth).				
	attitudes about the	Remembrance Day.				
	differences between	Recall simple stories				
	people.	connected with				
	Identify features of a	Christmas/Harvest.				



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Understanding the World People, Culture, Communities & The Natural World (including Geography)	HISTORY SEE BELOW	A Place Called My Home. Who lives in the child's home. Comparison of children's home with other homes and families around the world. Comparison of their life, typical routines and schooling to others around the world. Use of google earth to discover about the countries where other families live.	What is the weather? Know there are different kinds of weather and how it changes across the year. Know that the weather has an impact on the kind of things we do. Record observations of daily weather conditions.	HISTORY SEE BELOW	Tracks and tracking Create a nature trail. Natural and human made features. Nature in different seasons. Drawing my route to school. Things noticed on the journey. Simple directional language. Exploring and making meaning from maps. Recognise a map and talk about some of them natural and human features shown on a map.	HISTORY SEE BELOW
Understanding the World History (Past & Present) Also see visitors and key texts	Stories from the past Continuity and Change Recognise how they have changed since they were a baby. Begin to make sense of their own life story and family's history.  Chronology Recognise that there is an order or regular sequence to their daily/ weekly	GEOGRAPHY SEE ABOVE	GEOGRAPHY SEE ABOVE	Stories from the past Chronology Recognise that there is an order or regular sequence to their daily and weekly routine. Recognise that places may stay much the same whilst the people and things in them change overtime.  Similarity and Difference Recognise some of the way	GEOGRAPHY SEE ABOVE	Artefacts Music in the past. Changes in telephones. Computers vs typewriters. Keeping warm and clean. Polly put the kettle on. Milk in a bottle or in a carton? Weighing objects. Washing our clothes.



routine.		of life for people in the	
		past were different from	
		the present day.	



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Inderstanding the World echnology / Computing	Digital Literacy	Digital Literacy	Information Technology	Information Technology	Computer Science	Computer Science
	Is aware of buttons and switches.	Is aware of buttons and switches.	To be able to use push button books that make sounds that link to images	To be able to use push button books that make sounds that link to images	To be able to follow a 1 part instruction.	To be able to follow a 1 part instruction.
	Knows what buttons and switches do and what their purpose is e.g. light switch	Knows what buttons and switches do and what their purpose is e.g. light switch	in a book.  Interested in remote	in a book.  Interested in remote	To be able to follow a 2 part instruction.	To be able to follow a 2 part instruction.
	turns on the light. A button turns the washing machine	turns on the light. A button turns the washing machine	controls and phones.	controls and phones.	Explores toys that can move in different	Explores toys that can move in different directions.
	on.  Can talk about what	on.  Can talk about what	To be able to use remote controls to make toys move and begin to	To be able to use remote controls to make toys move and begin to	directions.	
	technology they have at home e.g. I play on my	technology they have at home e.g. I play on my	understand that some technology needs to be	understand that some technology needs to be		
	tablet. I watch Peppa pig on the TV.	tablet. I watch Peppa pig on the TV.	turned on and off using switches.	turned on and off using switches.		
			To begin to understand that there is lots of different types of technology all around us,	To begin to understand that there is lots of different types of technology all around us,		
			lights, remotes, phones, computers, iPads etc.	lights, remotes, phones, computers, iPads etc.		



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Topic Title	Adventurers & explorers	Celebrations Harvest,	Winter	Pirates & Growing	Superheroes & Minibeasts	Animals
		Bonfire, Christmas.				
xpressive Arts and Design	The children will explore	The children will explore	The children will explore	Children will learn to	Symmetry and design.	Using any blocks available and sma
Exploring and Using Media and	different materials using	different materials using	different materials freely.	develop their drawing and	Strength and stability-	world equipment create a place
∕laterials	all of their senses to	all of their senses to	Children will begin to plan	model-making skills.	Butterfly kites.	where you could visit on holiday.
Being Imaginative (including <b>DT</b> )	investigate them.	investigate them.	to build with a purpose in	The children will begin to	The children will be	Consider component parts and
	They will manipulate and	They will manipulate and	mind.	give meanings to their	provided with a range of	stability.
	play with different	play with different	The children will explore	drawings and models.	found materials, such as:	Opportunities to explore scale.
	materials.	materials.	how to join material	The children will share	blocks, clay, soft wood, off	Teach the children how to use
	The children explore new	Practise cutting – different	together.	their ideas and talk	cuts of fabric with different	hammers and nails, glue guns,
	vocabulary.	types of scissors.	Design and make lanterns	together about these	textures. They will use	paperclips.
	Practise cutting – different	Teach DT joining skills with	and drums.	meanings.	these materials to express	Begin to develop complex stories
	types of scissors.	glue, tapes, split pins etc.–	Explore fasteners linked to	The children will be	their ideas and feelings.	using small world equipment like
	Teach the children how to	Children to build	clothing and footwear.	provided with a range of	Teach the children how to	animal sets, dolls, dolls houses.
	use glue and masking tape	structures and enclosed	Use of laces, Velcro and	found materials, such as:	use hammers and nails,	
	for sticking pieces of scrap	spaces using a variety of	buttons to combine and	blocks, clay, soft wood, off	glue guns, paperclips.	
	materials onto old	media- plastics, woods,	join.	cuts of fabric with different	Begin to develop complex	
	cardboard boxes.	cardboards, papers.	Make imaginative and	textures. They will use	stories using small world	
	Children will learn how to	Focus on cutting, joining,	complex 'small worlds'	these materials to express	equipment like animal	
	combine ingredients to	stability.	with blocks and	their ideas and feelings.	sets, dolls, dolls houses.	
	make playdough.	Explore different materials	construction kits, such as a			
	Make simple models that	freely, to develop their	city with different			DESIGN AND DEVELOP
	express their ideas.	ideas about how to use	buildings and a park.			Talk about what they want to ma
		them and what to make.				MAKING
	2501011 4412 251/51 62	25000 000 2505		250000 4000 25050 25	250,000,000,050,050	Use a variety of tools and materia
	DESIGN AND DEVELOP	DESIGN AND DEVELOP	DESIGN AND DEVELOP	DESIGN AND DEVELOP	DESIGN AND DEVELOP	to make models.
	Talk about what they want	Talk about what they want	Talk about what they want	Talk about what they want	Talk about what they want	PRODUCT AND EVALUATION Be
	to make.  MAKING	to make.  MAKING	to make.  MAKING	to make.  MAKING	to make.  MAKING	excited about what they have ma
		_	_	_	-	and talk about its suitability for
	Use tools and materials to	Use tools and materials to	Use more tools and	Use more tools and	Use a variety of tools and	purpose.
	begin to make models.	begin to make models.	materials to make models.  PRODUCT AND	materials to make models.  PRODUCT AND	materials to make models.  PRODUCT AND	
			EVALUATION Be excited	EVALUATION Be excited	EVALUATION Be excited	
			about what they have	about what they have	about what they have made and talk about its	
			made.	made.	suitability for purpose.	



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Expressive Arts and Design	DRAWING INCLUDING	COLOUR	TEXTURE	EXPLORING SHAPE	FORM	PRINTING INCLUDING COLOUR
Exploring and Using Media and	LINE	Paint, Textile, Pencil,	Textile, clay, sand, stone	THROUGH PATTERN	3D work, clay, dough,	Found materials, fruit/ vegetables,
Materials	Pencil, charcoal, ink, chalk,	Crayon, Pastel.	Handling, manipulating	Paint, pencil, textiles, clay,	boxes, modroc.	wood blocks, press print, lino, string
Being Imaginative (including Art)	pastel, ICT software	Enjoy using a variety of	and enjoying using	printing.	Handling, feeling, enjoying	Rubbings.
	Enjoy using graphic tools,	tools including different	materials.	Repeating patterns.	and manipulating	Print with a variety of objects.
	fingers, hands, chalk, pens	sizes i.e. sponge brushes,	Sensory Experience.	Irregular painting patterns.	materials.	Print with block colours.
	and pencils.	fingers, twigs.	Simple Collages.	Simple symmetry.	Constructing.	
	Use and begin to control a	Recognise and name the	Simple Weaving.		Building and Destroying.	
	range of media.	primary colours being			Shape and Model.	
	Draw on different surfaces	used.			Create closed shapes with	
	and coloured paper.	Mix and match colours to			continuous lines and begin	
	Produce lines of different	different artefacts and			to use these shapes to	
	thickness and tone using a	objects.			represent objects.	
	pencil.	Explore working with paint			Develop their own ideas	
	Children develop their	on different surfaces and			and then decide which	
	mark making and begin to	in different ways.			materials to use to express	
	add meaning to their	Learn the names of tools			them.	
	marks e.g. portraitsthis is	that bring colour.			Join different materials	
	my face, messy mark	Use a range of tools to			and explore different	
	making tray. Giving	make coloured marks on			textures.	
	meaning to the shapes	paper.				
	they create.					
	Children have many					
	opportunities to mark					
	make inside and outside-					
	with a variety of tools on a					
	very large scale.					



Area of learning	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic Title	Adventurers & explorers	Celebrations Harvest, Bonfire, Christmas.	Winter	Pirates & Growing	Superheroes & Minibeasts	Animals
Expressive Arts and Design	Singing	Singing	Singing	Singing	Singing	Singing
Exploring and Using Media and	Vocalises in a free flowing	Vocalises in a free flowing	Sings in their dramatic play	Sings in their dramatic play	Can often sing an entire	Can often sing an entire song.
Materials	way within their play e.g.	way within their play e.g.	e.g. singing phrases such	e.g. singing phrases such	song. Merges elements of	Merges elements of familiar songs
Being Imaginative (including <b>Music</b> )	whilst painting.	whilst painting.	as 'breakfast time!'	as 'breakfast time!'	familiar songs with	with improvised singing.
	Sings and chants with and	Sings and chants with and	Repeats phrases of songs.	Repeats phrases of songs.	improvised singing.	Singing is within a limited vocal
	to others.	to others.	May sing an entire song.	May sing an entire song.	Singing is within a limited	range and is beginning to match the
	Sings to and with toys,	Sings to and with toys,			vocal range and is	shape of the song.
	props and resources.	props and resources.	Rhythm	Rhythm	beginning to match the	51 .1
	Controlling Sounds		Claps or taps to the pulse	Claps or taps to the pulse	shape of the song.	Rhythm
	through singing and play.	Rhythm	of the music he or she is	of the song he or she is		Plays with both hands
	To find a singing voice and	Plays instruments	listening to.	singing.	Rhythm	simultaneously and alternately
	begin to use it confidently.	rhythmically and			Plays with both hands	whilst using beaters.
		repetitively.	Performing	Performing	simultaneously and	Deufe verten
		Moves in response to	Uses instruments in a	Uses instruments in a	alternately whilst using	Performing
		rhythms heard played on	range of ways, e.g.	range of ways, e.g.	beaters.	Has strong preferences for songs.
		instruments.	tapping, rubbing,	tapping, rubbing,	Danfarraina.	Physically imitates the actions of
		Lietowina	sweeping, uses either ends of beaters, strikes	sweeping, uses either ends of beaters, strikes	Performing Experiments with ways of	musicians
		Listening Musical preferences are	instruments both vertically	instruments both vertically	playing instruments.	Listening
		further developed; often	and horizontally.	and horizontally.	Shows control in holding	Matches music to pictures/visual
		has firm favourites (live &	and nonzontany.	and nonzontany.	and playing instruments.	resources.
		recorded) and is able to	Listening	Listening	and playing mistruments.	Can identify and match an
		express this.	Anticipates changes in	Describes music, e.g.	Listening	instrumental sound, e.g. hear a
		Can identify specific	familiar music e.g.	"scary music, angry music,	Creates visual	shaker and indicate that they
		sounds in the environment	recognises and remembers	happy music".	representation of sounds,	understand it is a shaker.
		e.g. sounds of cars,	when music is going to get	nappy music .	instruments and pieces of	understand it is a shaker.
		running water.	louder, quieter or stop.	Composing	music.	Composing
		Turning Water.	Describes music, e.g.	Creates sounds in vocal	Describes the sound of	Changes some or all of the words of
			"scary music, angry music,	sound games.	instruments e.g. scratchy	a song.
			happy music".	Adds sound effects to	sound, soft sound.	
			Composing	stories using instruments.	Composing	
			Creates sounds in vocal	Titles doing motivations.	Creates his or her own	
			sound games.		songs, often with a real	
			Adds sound effects to		sense of structure, e.g. a	
			stories using instruments.		beginning and an end.	